

# 13 — CHARACTER PROFILE

Evelyn “Eve” Mercer

## Character Material for Sherry

Performance and story reference

## Character Summary

Evelyn “Eve” Mercer is one of the young people caught inside the larger mystery surrounding 13. She is intelligent, observant, emotionally guarded, and much more courageous than she initially appears. Eve does not need to be the loudest person in the room; her strength comes from noticing what other people miss and from refusing to accept easy answers.

She should feel like a real young woman rather than a stereotypical action character. Her reactions are grounded, her humor can be understated, and when fear arrives she does not magically become fearless. What matters is that she keeps moving despite it.

## Personality

Eve is thoughtful, independent, loyal, and quietly funny. She can be skeptical when someone makes a claim that does not make sense, but she is not cynical. She cares deeply about the people around her and sometimes hides that concern behind sarcasm or a practical attitude.

She has a strong internal compass. Once she realizes that something is seriously wrong, she has difficulty simply walking away. This is both her greatest strength and one of her vulnerabilities.

## Strengths

- Observant and perceptive
- Loyal to people she trusts
- Quick to recognize inconsistencies
- Emotionally resilient
- Willing to question authority
- Capable of remaining useful under pressure
- Protective without needing recognition

## Flaws / Vulnerabilities

Eve can keep too much inside. She may try to handle fear, anger, or confusion on her own rather than admit she needs help. Her instinct to protect others can also make her take unnecessary risks. When she believes somebody is being manipulated or lied to, she can become stubborn and push harder than she should.

## Appearance & Body Language

Eve should have a natural, believable presence. Avoid making every movement dramatic. When comfortable, she can be relaxed and expressive; when uncertain, she may become still and watchful. Small changes in eye contact, posture, breathing, and the speed of her responses should communicate what she is feeling.

Her body language becomes increasingly controlled as the story becomes more dangerous. The audience should be able to see the difference between Eve simply being cautious and Eve realizing that something is genuinely wrong.

## **Background**

Eve's history should support the sense that she is a person who has learned to pay attention. She is not defined entirely by the events surrounding 13, but those events challenge the assumptions she has made about the world and the people she trusts.

She enters the story with enough normality that the audience can recognize her as a real person before the larger conspiracy and Eclipse-related events begin to close in.

## **Relationship with 13**

Eve's relationship with 13 is built around concern, curiosity, and an increasing realization that 13 is connected to something much larger than either of them understands. Eve does not treat 13 as a project or a mystery to solve; there is a human connection underneath the questions.

As the danger increases, Eve becomes someone who can help 13 remain connected to reality. At the same time, 13 forces Eve to confront how little control either of them may actually have.

## **Relationship with Bo**

Bo provides a different energy around Eve. Their interactions can contain humor, disagreement, and genuine loyalty. Eve can challenge Bo when he becomes impulsive, while Bo can sometimes pull Eve out of her own head. Their relationship should feel lived-in rather than formally explained.

## **Relationship with Dolores**

Eve's relationship with Dolores carries respect, but also questions. Dolores represents part of the older generation that knows more than it says. Eve senses that there are missing pieces and may become frustrated by the protective secrecy surrounding 13.

## **Relationship with Ra**

Eve is intrigued by Ra and recognizes that there is more beneath Ra's surface than first appears. Eve's instinct is not to judge Ra immediately. She watches, listens, and gradually forms her own understanding of who Ra is and what Ra represents within the group.

## **Relationship with Prometheus**

Prometheus represents a disturbing connection to the larger technological and philosophical threat. Eve's reaction should combine skepticism with growing unease. She does not need to understand everything about Prometheus immediately; the important part is that she recognizes the consequences of what is happening.

## **Relationship with Grandpa / General Harrison**

Eve's connection to General Harrison places her close to the story's central power structure. Harrison is not simply an authority figure to her; he is someone whose decisions have consequences for people she cares about. This creates tension between personal history, trust, and the frightening possibility that the people in power have been controlling events for years.

## **Wants**

Eve wants the truth. More personally, she wants the people she cares about to be safe and wants to believe that her choices still matter. She wants to understand what is happening rather than simply be told what to believe.

## **Fears**

Her deepest fear is losing control over her own choices—or watching someone she cares about lose theirs. The possibility that people's thoughts, memories, or behavior can be manipulated makes the Eclipse threat especially personal for her.

## **Secret**

Eve does not necessarily reveal everything she notices. She may keep an observation to herself until she is certain it matters. This gives her an important dramatic quality: the audience can sense that she is processing information even when she is not speaking.

## **Role in the Story**

Eve functions as an emotional and observational anchor. Through her, the audience can experience the transition from ordinary uncertainty into genuine danger. She helps connect the personal story of 13 and the people around her to the larger Eclipse mystery.

She is not there merely to explain plot information. Her choices should affect the story. When Eve decides to trust someone, question something, stay, leave, or take a risk, those decisions should feel motivated by what she has experienced.

## **Character Arc**

Eve begins as someone who believes that paying attention and thinking things through will keep her safe. The story gradually teaches her that knowledge does not always equal control. She must learn to trust other people without surrendering her judgment.

By the later stages of the story, Eve is more decisive. She is still afraid when circumstances justify fear, but she no longer waits for certainty before acting. Her growth is from cautious observer to someone willing to make a difficult choice when there may be no safe choice.

## **Performance Guidance for Sherry**

Play Eve as a real person first. Do not play the mystery. The audience should discover the mystery through Eve's reactions rather than seeing an actor signaling that something mysterious is happening.

Keep the emotional choices specific. If Eve is worried about 13, play the worry about 13—not a generic version of fear. If she suspects someone is lying, let the suspicion affect her listening and eye contact rather than immediately turning it into confrontation.

Eve can use humor naturally, especially when tension becomes uncomfortable. Those moments make the serious scenes stronger because the audience has seen the person underneath the situation.

In danger, avoid making Eve instantly heroic. Let the first reaction be human: hesitation, confusion, fear, then a decision. Courage comes from the decision—not from having no fear.

## **Overall Direction**

Evelyn Mercer should leave the audience with the feeling that she is someone they could actually know. Her intelligence is not presented as perfection, her courage is not presented as invulnerability, and her loyalty does not mean she blindly trusts everyone.

Her journey through 13 is about learning that the truth can be frightening, but refusing to look for it can be even more dangerous.

